Code Review II - Week 9:

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| --- | --- | --- | --- | --- | --- | --- | --- |
| What was wrong? / What needs to be addressed? | Adam | Chan | Chris | David | Lily | Matt | Seth |
| 1. Is all documentation organized and spell-checked? | ✔ | ✔ | ✔ | ✔ | ✔ | ✔ | ✔ |
| 1. Is documentation adjusted after each and every change? | ✔ | ✔ | ✔ | ✔ | ✔ | ✔ | ✔ |
| 1. Do all templates and images have the necessary licensing and copyrights? |  |  |  |  | ✔ |  |  |
| 1. Are the tools used, open source? | ✔ | ✔ | ✔ | ✔ | ✔ | ✔ | ✔ |
| 1. Does the github contain all files and documentation? | ✔ | ✔ | ✔ | ✔ | ✔ | ✔ | ✔ |
| 1. Is the website mobile? |  |  |  |  | ✔ |  |  |
| 1. Is the website easy to navigate through? |  |  |  |  | ✔ |  | ✔ |
| 1. Are all webpages in the website linked to each other? |  |  |  |  | ✔ |  | ✔ |
| 1. Is the website hosted? |  |  | ✔ |  |  |  |  |
| 1. Have you secured your website using HTTPS? |  |  | ✔ |  |  |  |  |
| 1. Is the login database encrypted and prevents unauthorized access to the server and our external databases? |  |  | ✔ |  |  |  |  |
| 1. Is the server susceptible to vulnerabilities? |  |  | ✔ |  | ✔ |  |  |
| 1. Is the game mobile? | ✔ | ✔ |  | ✔ |  | ✔ |  |
| 1. Does the game properly run on Android devices? | ✔ | ✔ |  | ✔ |  | ✔ |  |
| 1. Is the purpose of the game clearly stated? | ✔ | ✔ |  | ✔ |  | ✔ |  |
| 1. Does the game correctly implement VR codes? | ✔ | ✔ |  | ✔ |  | ✔ |  |
| 1. Is the game free roam or fixed? | ✔ | ✔ |  | ✔ |  | ✔ |  |
| 1. How do you make progress in the game? | ✔ | ✔ |  | ✔ |  | ✔ |  |
| 1. What type of graphics do you want to replicate? | ✔ | ✔ |  | ✔ |  | ✔ |  |
| 1. Are you able to test website? |  |  | ✔ |  | ✔ |  | ✔ |
| 1. Are you able to test and run the game? | ✔ | ✔ |  | ✔ |  | ✔ |  |
| 1. Are all changes tested? | ✔ | ✔ | ✔ | ✔ | ✔ | ✔ | ✔ |